

8. **RACING AREA:** The racing area is shown on the attached course sheet.
9. **THE COURSE:** Courses are depicted or described on the attached course sheet. The number of the first mark for each class will be displayed along with the class placard and the course to be sailed (see attached example on page 5 and course sheet).
10. **MARKS:** Marks will be numbered 1–8 corresponding to their approximate compass location as shown on the attached course sheet. Marks 1-8 are barrels floating vertically, approximately 0.4 nautical miles from the Race Committee boat’s position in the center of the Circle.
- 11.
12. **THE START:**
 - 11.1 Races will be started as per Rule 26, with classes starting in the order specified at the Skipper’s Meeting. Multiple sound signals will be made approximately one minute prior to the warning shape for the first class for each race.
 - 11.2 The starting line will be between an **orange** flag on the Race Committee boat and the Starting Mark, displaying an **orange** flag.
 - 11.3 Boats whose warning signal (5 minute) has not been made shall keep clear of the starting area and of all boats racing.
 - 11.4 A boat not starting within 9 minutes of her starting signal will be scored as “DNS.”
 - 11.5 The Race Committee shall designate the course no later than the preparatory signal (4 minutes prior to start). The RC may change any course displayed and may apply Rule 40.1 (flag Y, see 20.3 of the sailing instructions) up until that time.
 - 11.5.1 A started class’ course designation shall be removed before the preparatory flag of the next start.
 - 11.6 If the Race Committee postpones a start during the starting sequence, the warning signal (5 minutes prior to start) for the new start shall be made one minute after the AP flag is lowered.
 - 11.7 General Recalls shall follow Rule 29.2; except that recalled classes will go to the end of the starting sequence. The General Recall flag will be lowered at the raising of the Warning Flag for the next start.
13. **STAKE BOATS:** Stake boats will not be used. Race Committee boats may be in the vicinity of marks, as well as designated press or rescue boats.
14. **CHANGE OF COURSE AFTER THE START:**
 - 14.1 The race Committee may change the course of a race after the start using the following system:
 - (a) A Race Committee boat, at a rounding mark, displaying Code Flag “C”, accompanied by multiple sound signals, will designate only the next mark of the course to be sailed. Boats will round marks thereafter, in keeping with the appropriate course configuration designated for their class. The change will be signaled before the leading boat has begun the leg.

- 14.2 The race Committee may shorten a race using either of the following systems:
- (a) A Race Committee boat, at a rounding mark, displaying Code Flag “S”, accompanied by multiple sound signals. Competitors shall finish between the rounding mark and the committee boat. The change will be signaled before the leading boat has rounded the mark.
 - (b) A Race Committee boat, at a rounding mark, displaying Code Flag “F”, accompanied by multiple sound signals, means “After rounding, proceed to the finish line.” The change will be signaled before the leading boat has rounded the mark.
- 14.3 If a Race Committee boat displays one or more Class Flags along with any Code Flag shown in Sailing Instruction 13.1 or 13.2, that change shall apply only to the displayed classes. If no Class Flag is displayed, then the change shall apply to all classes.
- 15. RESTRICTED START / FINISH LINES:** No boat shall pass through the Start or Finish lines while racing, except when preparing to start, starting, or finishing. Infringing boats shall immediately be assessed a 2 point penalty for that race and may not unwind. This changes rule 28.1.
- 16. THE FINISH:** The finish line will be between a **white** flag, on the Race Committee boat and the Finishing Mark, displaying a **white** flag. The First boat to finish in each class will be given a horn; all other finishers will be given a whistle. After finishing, boats shall keep clear of the finish area until all classes have finished, unless starting another race.
- 17. TIME LIMIT:** The leading boat of a class must finish within 2 hours from the start of her class. Boats failing to finish within one (1) hour after the lead boat finishes shall be scored “DNF.” This changes Rule 35.
- 18. PROTESTS:**
- 18.1 Protests shall be filed in writing at Regatta Headquarters within 30 minutes of the Race Committee boat arriving dockside, and the hoisting of Code Flag “B” at Regatta Headquarters. USSA Forms for filing protests will be available at Regatta Headquarters.
 - 18.2 Protest notices will be posted at the Regatta Headquarters within 30 minutes of the end of the protest time limit to inform competitors where and when there will be a hearing in which they are parties to a hearing or named as a witness.
- 19. PENALTIES:** The Two-Turns penalty, rule 44.2, will apply, except that a One-Turn penalty shall apply to multihull classes.

20. SCORING:

- 20.1 The Low-Point Scoring System, Appendix A, will apply, modified so that each boat's regatta score will be the total of her race scores. Three races are scheduled, of which two races shall be completed to constitute the regatta. The overall Governor's Cup will be awarded using the revised Camellia Cup Matrix.
- 20.2 Open multihull and open centerboard class boats will be scored using the most recent Portsmouth Wind Velocity Handicap numbers (HC) for the average estimated wind velocity of each race. Keel boats competing in a handicap fleet will be scored via PHRF time-on-distance method, using the most recent FLYC, PHRF class rules. (Please refer to the website at www.flyc.org to procure the PHRF class rules). If the courses are moved to the South Fork of the American River, handicapped PHRF fleets will be scored via the time-on-time method.

21. SAFETY: Safety is the primary concern of the Race Committee.

- 21.1 All centerboard and multihull boats will have as a minimum a 15 foot tow line attached to their mast or suitable bow fitting while afloat. Keel boats must have a boarding ladder aboard.
- 21.2 Boats / skippers requesting assistance are to clasp their hands overhead as the appropriate distress signal. Rescue boats, under the direction of the Race Committee, may ask sailors to leave their boat. Failure to do so when ordered will result in disqualification from the entire regatta.
- 21.3 Centerboard and multi-hull racers are required to wear Coast Guard approved PFDs (personal flotation devices) while racing. When Code Flag "Y" is flown from the Race Committee boat, PFDs shall be worn by all competitors while racing. Those not complying will be "DSQ'd." This changes RRS 40.1.

22. SAIL NUMBERS: Sail numbers and Class identification symbols shall be displayed in accordance with RRS 77. If sail numbers are carried on a spinnaker or headsail, they shall match the sail number on the mainsail. (Conflicting numbers may be obliterated to avoid confusion.) No boat shall change sail numbers during the regatta without written consent from the Race Committee.

23. TROPHIES: Trophies will be awarded at Regatta Headquarters following Sunday's final race in accordance with the following criteria:

- | | |
|---------------------|------------|
| 1-5 | 2 trophies |
| 6-10 starters | 3 trophies |
| 11-15 starters | 4 trophies |
| 16 or more starters | 5 trophies |

HOW TO DETERMINE YOUR COURSE

During the starting sequence, find your Class number on the course board. The course board has 4 rows, top to bottom. The top row is for your class number, assigned at the Skipper's meeting. The class number designated at the aft column of the course board is the next to start. After that start the columns are moved from the bow to the stern and the class that was in the middle column is now the next to start and so on until all the classes have started. The next three rows designate the course to be sailed and the number of the first mark. There are eight marks on the racing circle, numbered clockwise in consecutive order (1-8). You can now identify each mark to be rounded in the proper order, by referring to the "Circle Course" on your course sheet.

In the example below, Class #1 is in its 5 minute starting sequence and is about to race course "C" with mark #7 to be rounded first. Class #2 will start after Class #1 and will race course "A,A"(first an "A" course from the course diagram and then another "A" course from the course diagram) with mark #5 to be rounded first. The start line **is not** to be crossed to begin the second "A" part of this race course. Class #3 will start after Class #2 and race course "B" with mark #6 to be rounded first.

Bow of Race Committee Boat	>	>	>	Stern of Race Committee Boat
		Next Starting Class	Current Starting Class *	
Class	3	2	1	Class
Course	B	A	C	Course
1 st Mark or Course (opt.)	6	A	7	1 st Mark or Course (opt.)
1 st Mark		5		1 st Mark

[Note: The depiction above does not change Rule 26, which allows the Warning Signal for each succeeding class to be made with or after the starting signal of the preceding class.]

* See Sailing Instruction 11.5